**C++ lab Assignment**

**Submitted to:-**

**Ms. Jasneet Kaur**

**Submitted by:-**

**Nitika Jain**

**IT-2K24-59**

***Q1. WAP to find a given number is even or odd.***

#include <iostream>

using namespace std;

int main()

{

int num;

cout << "Enter a number: ";

cin >> num;

if (num % 2 == 0)

{

cout << num << " is even.";

}

else

{

cout << num << " is odd.";

}

return 0;

}

***Q2. Write a program to find given number is prime or composite.***

#include<iostream>

using namespace std;

int main()

{

int n;

cout<< “Enter a number:”;

cin>>n;

int count = 0;

for (int i=1;i<=n;i++)

{

if(n%i ==0)

count++;

}

if (count ==2)

{

cout<< “\n Number is prime”;

}

else

cout<< “\n Number is composite”;

return0;

}

***Q3. Write a program to print table of a given number upto ‘N’ multiple.***

#include <iostream>

using namespace std;

int main()

{

int num, n;

cout << "Enter a number: ";

cin >> num;

cout << "Enter number of multiples: ";

cin >> n;

cout << "Table of " << num << " up to " << n << " multiples:" << endl;

for (int i = 1; i <= n; i++)

{

cout << num << " x " << i << " = " << num \* i << endl;

}

return 0;

}

***Q4. WAP to find:***

1. ***Greater of two numbers***
2. ***Greater of three numbers***

***i)***

#include <iostream>

using namespace std;

int main()

{

int num1, num2;

cout << "Enter first number: ";

cin >> num1;

cout << "Enter second number: ";

cin >> num2;

if (num1 > num2)

{

cout << num1 << " is greater.";

}

else if (num2 > num1)

{

cout << num2 << " is greater.";

} else

{

cout << "Both numbers are equal.";

}

return 0;

}

***ii)***

#include <iostream>

using namespace std;

int main() {

int a, b, c;

cout << "Enter first number (a): ";

cin >> a;

cout << "Enter second number (b): ";

cin >> b;

cout << "Enter third number (c): ";

cin >> c;

if (a > b && a > c) {

cout << a << " is greater.";

} else if (b > a && b > c) {

cout << b << " is greater.";

} else if (c > a && c > b) {

cout << c << " is greater.";

} else {

cout << "At least two numbers are equal.";

}

return 0;

}

***Q5. WAP to find sum of first n natural numbers.***

#include <iostream>

using namespace std;

int main()

{

int n, sum = 0;

cout << “Enter the value of n: “;

cin >> n;

for (int I = 1; i<= n; i++)

{

sum += i;

}

cout << “The sum of the first “ << n << “ natural numbers is: “ << sum;

return 0;

}

***Q6. WAP to find factorial of a given number.***

#include <iostream>

using namespace std;

int main() {

int num, fact = 1;

cout << "Enter a number: ";

cin >> num;

if (num < 0)

{

cout << "Factorial is not defined for negative numbers.";

}

else

{

for (int i = 1; i <= num; i++) {

fact \*= i;

}

cout << "Factorial of " << num << " is: " << fact;

}

return 0;

}

***Q7. Write a program to find sum of digit of n digit natural number.***

#include <iostream>

using namespace std;

int main()

{

int num, sum = 0;

cout << "Enter a number: ";

cin >> num;

while (num != 0)

{

sum += num % 10;

num /= 10;

}

cout << "Sum of digits is: " << sum;

return 0;

}

***Q8. WAP to find reverse of a number.***

#include <iostream>

using namespace std;

int main()

{

int num, reverse = 0;

cout << "Enter a number: ";

cin >> num;

while (num != 0)

{

reverse = reverse \* 10 + num % 10;

num /= 10;

}

cout << "Reverse of the number is: " << reverse;

return 0;

}

***Q9. WAP to determine given number is palindrome or not.***

#include <iostream>

using namespace std;

int main()

{

int num, reverse = 0, original;

cout << "Enter a number: ";

cin >> num;

original = num;

while (num != 0)

{

reverse = reverse \* 10 + num % 10;

num /= 10;

}

if (original == reverse)

{

cout << original << " is a palindrome.";

} else

{

cout << original << " is not a palindrome.";

}

return 0;

}

***Q10. WAP to print fibonacci series upto n terms.***

#include <iostream>

using namespace std;

int main()

{

int n, t1 = 0, t2 = 1;

cout << "Enter the number of terms: ";

cin >> n;

cout << "Fibonacci Series: " << t1 << " " << t2 << " ";

for (int i = 3; i <= n; i++)

{

int nextTerm = t1 + t2;

t1 = t2;

t2 = nextTerm;

cout << nextTerm << " ";

}

return 0;

}

***Q11. Write a program to determine given n digit number is armstrong ot not.***

#include <iostream>

Using namespace std;

int main()

{

int num, originalNum, remainder, result = 0;

cout << “Enter a three-digit integer: “;

cin >> num;

originalNum = num;

while (originalNum != 0)

{

remainder = originalNum % 10;

result += remainder \* remainder \* remainder;

originalNum /= 10;

}

if (result == num)

cout << num << “ is an Armstrong number.”;

else

cout << num << “ is not an Armstrong number.”;

return 0;

}

***Q12. WAP to print all even numbers between 100 and 200.***

#include <iostream>

using namespace std;

int main()

{

cout << "Even numbers between 100 and 200: "

for (int i = 100; i <= 200; i++)

{

if (i % 2 == 0)

{

cout << i << endl;

}

}

return 0;

}

***Q13. Write a program to print first 50 prime numbers.***

#include<iostream>

using namespace std;

int main()

{

int i,j;

for ( i=1;i<=50;i++)

{

int count=0;

for(j=1;j<=i; j++)

{

if (i%j==0)

count++;

}

if(count==2)

cout<< “\n”<<i;

}

return0;

***Q14. WAP to print all 4 digit Armstrong numbers.***

#include <iostream>

using namespace std;

int main()

{

cout << "Four-digit Armstrong numbers: " << endl;

for (int i = 1000; i <= 9999; i++)

{

int temp = i;

int sum = 0;

while (temp != 0)

{

int digit = temp % 10;

sum += digit \* digit \* digit \* digit;

temp /= 10;

}

if (sum == i)

{

cout << i << endl;

}

}

return 0;

}

***Q15. WAP to print following patterns.***



**\***

**\*\***

**\*\*\***

**\*\*\*\***

**\*\*\*\*\***

#include <iostream>

using namespace std;

int main()

{

for (int i = 1; i <= 5; i++)

{

for (int j = 1; j <= i; j++)

{

cout << "\* ";

}

cout << endl;

}

return 0;

}

**\*\*\*\*\***

**\*\*\*\***

**\*\*\***

**\*\***

**\***

#include <iostream>

using namespace std;

int main()

{

for (int i = 5; i >= 1; i--)

{

for (int j = 1; j <= i; j++)

{

cout << "\* ";

}

cout << endl;

}

return 0;

}

**iii) \***

**\* \* \***

**\* \* \* \* \***

#include <iostream>

using namespace std;

int main()

{

for (int i=1;i <=3;i++)

{

for (int j=3; j>i ;j--)

{

cout << “ ”;

}

for (int k=1 ; k<=2\*i-1 ; k++)

{

cout << “\*”;

}

cout << “\n”;

}

return0;

}

**iv ) 1**

**2 2**

**3 3 3**

**4 4 4 4**

#include <iostream>

using namespace std;

int main()

{

for (int i = 1; i <= 4; i++)

{

for (int j = 1; j >= i; j++)

{

cout << i;

}

cout << endl;

}

return 0;

}

***v ) Pascals Triangle***

#include<iostream>

Using namespace std;

int main() {

int rows,p;

int num=1;

cout <<" Enter the number of rows for Pascal's Triangle: ";

cin >> rows;

for (int i = 0; i < rows; i++) {

p=num;

for (int j=0; j < rows-i-1; j++) {

cout << " ";

}

while(p!=0)

{

int r=p%10;

cout << r <<" ";

p=p/10;

}

num=num \*11;

cout << endl;

}

return 0;

}

***vi ) Flyodd's Triangle***

#include <iostream>

using namespace std;

int main()

{

int n;

cout << "Enter the number of rows: ";

cin >> n;

int num = 1;

for (int i = 1; i <= n; i++)

{

for (int j = 1; j <= i; j++)

{

cout << num << " ";

num++;

}

cout << endl;

}

return 0;

}

***Q16. Using functions write following c++ programs.***

1. ***To print all palindrome numbers from range 500 to 1000.***

#include <iostream>

using namespace std;

void Palindrome()

{

for (int i = 500; i <= 1000; i++)

{

int num = i;

int rev = 0;

while (num != 0)

{

int digit = num % 10;

rev = rev \* 10 + digit;

num /= 10;

}

if (rev == i)

{

cout << i << endl;

}

}

}

int main() {

Palindrome ();

return0;

}

***ii )******To print first 100 odd numbers.***

#include <iostream>

using namespace std;

void Odd()

{

int n;

for (n=1; n<=200;n++)

{

if (n%2!=0)

{

cout << “\n”<<n;

}

}

}

int main()

{

Odd();

return0;

}

***iii ) To find binary, octal, hexadecimal equivalent of a given decimal number.***

#include <iostream>

using namespace std;

void binary(int n)

{

int org\_num = n;

int factor = 1;

int bin = 0;

while (n != 0)

{

bin = bin + (n % 2) \* factor;

n = n / 2;

factor = factor \* 10;

}

cout << "The binary number for " << org\_num << " is " << bin << "\n";

}

void octal(int n)

{

int org\_num = n;

int factor = 1;

int oct = 0;

while (n != 0)

{

oct = oct + (n % 8) \* factor;

n = n / 8;

factor = factor \* 10;

}

cout << "The octal number for " << org\_num << " is " << oct << "\n";

}

void hexadecimal(int n)

{

int org\_num = n;

int factor = 1;

int hexa = 0;

while (n != 0)

{

hexa = hexa + (n % 16) \* factor;

n = n / 16;

factor = factor \* 10;

}

cout << "The hexadecimal number for " << org\_num << " is " << hexa << "\n";

}

int main()

{

int num;

cout << "Enter a number:";

cin >> num;

binary(num);

octal(num);

hexadecimal(num);

return 0;

}

***iv ) To find decimal equivalents for given binary, hexadecimal and octal numbers****.*

#include <iostream>

#include <cmath>

using namespace std;

void bin(int n)

{

int org\_num = n;

int deci = 0;

int power = 0;

while (n != 0)

{

deci = deci + (n % 10) \* pow(2, power);

n = n / 10;

power++;

}

cout << "The decimal number for binary " << org\_num << " is " << deci << "\n";

}

void oct(int n)

{

int org\_num = n;

int deci = 0;

int power = 0;

while (n != 0)

{

deci = deci + (n % 10) \* pow(8, power);

n = n / 10;

power++;

}

cout << "The decimal number for octal " << org\_num << " is " << deci << "\n";

}

void hex(int n)

{

int org\_num = n;

int deci = 0;

int power = 0;

while (n != 0)

{

deci = deci + (n % 10) \* pow(16, power);

n = n / 10;

power++;

}

cout << "The decimal number for hexadecimal " << org\_num << " is " << deci << "\n";

}

int main()

{

int num, choice = 0;

cout << "Enter 1 if number is binary, 2 if it is octal and 3 if it is hexadecimal:";

cin >> choice;

cout << "Enter a number:";

cin >> num;

if (choice == 1)

{

bin(num);

}

else if (choice == 2)

{

oct(num);

}

else if (choice == 3)

{

hex(num);

}

else

{

cout << "Invalid choice.";

}

return 0;

}

***v) To calculate geometric sum upto n terms.***

#include <iostream>

using namespace std;

double geometricSum(double a, double r, int n) {

double sum = 0;

double term = a;

for (int i = 0; i < n; i++) {

sum += term;

term \*= r;

}

return sum;

}

int main() {

double a, r;

int n;

cout << "Enter the first term (a): ";

cin >> a;

cout << "Enter the common ratio (r): ";

cin >> r;

cout << "Enter the number of terms (n): ";

cin >> n;

double sum = geometricSum(a, r, n);

cout << "Geometric sum up to " << n << " terms: " << sum << endl;

return 0;

}

***Q17. Using recursion write following c++ programs.***

1. ***Print binary number for a decimal number.***

#include <iostream>

using namespace std;

void toBin(int n)

{

if (n > 1)

{

toBin(n / 2);

}

cout << n % 2;

}

int main()

{

int num;

cout << "Enter the number:";

cin >> num;

if (num == 0)

{

cout << 0;

}

else

toBin(num);

return0;

}

1. ***Print octal number for a decimal number.***

#include <iostream>

using namespace std;

void toOct(int n)

{

if (n > 1)

{

toOct(n / 8);

}

cout << n % 8;

}

int main()

{

int num;

cout << "Enter the number:";

cin >> num;

if (num == 0)

{

cout << 0;

}

else

toOct(num);

return 0;

}

1. ***Print factorials for a given range.***

#include <iostream>

using namespace std;

int factorial(int n)

{

if (n == 0 || n == 1)

{

return 1;

}

else {

return n \* factorial(n - 1);

}

}

int main() {

int upper\_limit, lower\_limit;

cout << "For range of factorials, enter lower limit:";

cin >> lower\_limit;

cout << "Enter upper limit:";

cin >> upper\_limit;

for (int i = lower\_limit; i <= upper\_limit; i++) {

int fact;

fact = factorial(i);

cout << "The factorial of " << i << " is " << fact << "\n";

}

return 0;

}

1. ***Print first n terms of fibonacci series.***

#include <iostream>

using namespace std;

int fibonacci(int n)

{

if (n == 0)

{

return 0;

}

else if (n == 1) {

return 1;

}

else {

return fibonacci(n - 1) + fibonacci(n - 2);

}

}

int main() {

int n;

cout << "Enter the number of terms for fibonacci series:";

cin >> n;

cout << "Fibonacci series:\n";

for (int i = 0; i < n; i++) {

cout << fibonacci(i) << " ";

}

return 0;

}

***Q18. WAP to find average of all the elements of 1D array.***

#include <iostream>

using namespace std;

int main()

{

int n;

cout << "Enter the number of elements: ";

cin >> n;

int arr[n];

cout << "Enter the elements: ";

for (int i = 0; i < n; i++)

{

cin >> arr[i];

}

int sum = 0;

for (int i = 0; i < n; i++)

{

sum += arr[i];

}

double average = (double)sum / n;

cout << "Average: " << average << endl;

return 0;

}

***Q19. WAP to find maximum and minimum value of a 1D numeric array.***

#include <iostream>

using namespace std;

int main() {

int n;

cout << "Enter the number of elements: ";

cin >> n;

int arr[n];

cout << "Enter the elements: ";

for (int i = 0; i < n; i++) {

cin >> arr[i];

}

int maxVal = arr[0];

int minVal = arr[0];

for (int i = 1; i < n; i++) {

if (arr[i] > maxVal) {

maxVal = arr[i];

}

if (arr[i] < minVal) {

minVal = arr[i];

}

}

cout << "Maximum value: " << maxVal << endl;

cout << "Minimum value: " << minVal << endl;

return 0;

}

***Q20. Write a program to find transpose of a 2D matrix.***

#include <iostream>

using namespace std;

int main()

{

int rows, cols;

cout << "Enter number of rows: ";

cin >> rows;

cout << "Enter number of columns: ";

cin >> cols;

int matrix[rows][cols];

cout << "Enter matrix elements: " << endl;

for (int i = 0; i < rows; i++)

{

for (int j = 0; j < cols; j++)

{

cin >> matrix[i][j];

}

}

cout << "Original Matrix: " << endl;

for (int i = 0; i < rows; i++)

{

for (int j = 0; j < cols; j++)

{

cout << matrix[i][j] << " ";

}

cout << endl;

}

cout << "Transpose Matrix: " << endl;

for (int i = 0; i < cols; i++)

{

for (int j = 0; j < rows; j++)

{

cout << matrix[j][i] << " ";

}

cout << endl;

}

return 0;

}

***Q21. WAP to add two matrices.***

#include <iostream>

using namespace std;

int main() {

int rows, cols;

cout << "Enter number of rows: ";

cin >> rows;

cout << "Enter number of columns: ";

cin >> cols;

int matrix1[rows][cols];

int matrix2[rows][cols];

cout << "Enter elements of Matrix 1: " << endl;

for (int i = 0; i < rows; i++) {

for (int j = 0; j < cols; j++) {

cin >> matrix1[i][j];

}

}

cout << "Enter elements of Matrix 2: " << endl;

for (int i = 0; i < rows; i++) {

for (int j = 0; j < cols; j++) {

cin >> matrix2[i][j];

}

}

cout << "Matrix 1: " << endl;

for (int i = 0; i < rows; i++) {

for (int j = 0; j < cols; j++) {

cout << matrix1[i][j] << " ";

}

cout << endl;

}

cout << "Matrix 2: " << endl;

for (int i = 0; i < rows; i++) {

for (int j = 0; j < cols; j++) {

cout << matrix2[i][j] << " ";

}

cout << endl;

}

cout << "Sum of Matrix 1 and Matrix 2: " << endl;

for (int i = 0; i < rows; i++) {

for (int j = 0; j < cols; j++) {

cout << matrix1[i][j] + matrix2[i][j] << " ";

}

cout << endl;

}

return 0;

}

***Q22. WAP to multiply 2D matrices.***

#include <iostream>

using namespace std;

int main() {

int rows1, cols1, rows2, cols2;

cout << "Enter number of rows for Matrix 1: ";

cin >> rows1;

cout << "Enter number of columns for Matrix 1: ";

cin >> cols1;

cout << "Enter number of rows for Matrix 2: ";

cin >> rows2;

cout << "Enter number of columns for Matrix 2: ";

cin >> cols2;

if (cols1 != rows2) {

cout << "Matrix multiplication is not possible." << endl;

return 0;

}

int matrix1[rows1][cols1];

int matrix2[rows2][cols2];

int result[rows1][cols2];

cout << "Enter elements of Matrix 1: " << endl;

for (int i = 0; i < rows1; i++) {

for (int j = 0; j < cols1; j++) {

cin >> matrix1[i][j];

}

}

cout << "Enter elements of Matrix 2: " << endl;

for (int i = 0; i < rows2; i++) {

for (int j = 0; j < cols2; j++) {

cin >> matrix2[i][j];

}

}

for (int i = 0; i < rows1; i++) {

for (int j = 0; j < cols2; j++) {

result[i][j] = 0;

for (int k = 0; k < cols1; k++) {

result[i][j] += matrix1[i][k] \* matrix2[k][j];

}

}

}

cout << "Matrix 1: " << endl;

for (int i = 0; i < rows1; i++) {

for (int j = 0; j < cols1; j++) {

cout << matrix1[i][j] << " ";

}

cout << endl;

}

cout << "Matrix 2: " << endl;

for (int i = 0; i < rows2; i++) {

for (int j = 0; j < cols2; j++) {

cout << matrix2[i][j] << " ";

}

cout << endl;

}

cout << "Result of Matrix Multiplication: " << endl;

for (int i = 0; i < rows1; i++) {

for (int j = 0; j < cols2; j++) {

cout << result[i][j] << " ";

}

cout << endl;

}

return 0;

}

***Q23. WAP to sort an array in ascending order.***

#include <iostream>

using namespace std;

int main() {

int n;

cout << "Enter the number of elements: ";

cin >> n;

int arr[n];

cout << "Enter the elements: ";

for (int i = 0; i < n; i++) {

cin >> arr[i];

}

cout << "Original array: ";

for (int i = 0; i < n; i++) {

cout << arr[i] << " ";

}

cout << endl;

for (int i = 0; i < n; i++) {

for (int j = i + 1; j < n; j++) {

if (arr[i] > arr[j]) {

int temp = arr[i];

arr[i] = arr[j];

arr[j] = temp;

}

}

}

cout << "Sorted array: ";

for (int i = 0; i < n; i++) {

cout << arr[i] << " ";

}

cout << endl;

return 0;

}

***Q24. Write a program to reverse a given string.***

#include <iostream>

using namespace std;

int main() {

string str, rev;

cout << “Enter a string : ”;

cin>> str;

for ( int i= str.length()-1; i >=0; i --)

{

rev+=str[i];

}

cout<< “\n Revsersed string : ”<<rev;

return0;

}

***Q25. Write a program to count all the vowels in a given string.***

#include <iostream>

using namespace std;

int main()

{

string str;

cout << "Enter a string: ";

cin >> str;

int vowelCount = 0;

for (int i = 0; i < str.length(); i++)

{

char ch = str[i];

if (ch == 'a' || ch == 'e' || ch == 'i' || ch == 'o' || ch == 'u' ||

ch == 'A' || ch == 'E' || ch == 'I' || ch == 'O' || ch == 'U')

{

vowelCount++;

}

}

cout << "Number of vowels: " << vowelCount << endl;

return 0;

}

***Q26. WAP to check if a given string is palindrome or not.***

#include<iostream>

using namespace std;

int main()

string st:

cout<<"Enter a string \n";

cin>>st:

int flag=0;

int len=st.size();

for (int i=0;i<len/2;i++)

if(st[i]! = st[len-1-i])

{

flag=1;

}

if(flag==0)

cout<<"Palindrome Word":

else

cout<<" Not Palindrome Word":

return 0;

***Q27. WAP to check if a given string is anagram or not.***

#include<iostream>

using namespace std;

int main(){

    int arr[26]={0};

    cout << "enter a size:";

    int size;

    cin >> size;

    cout << "s1:";

    char s1[size];

    for(int i=0;i<size;i++){

        cin >> s1[i];

    }

    char s2[size];

    cout << "s2:";

    for(int i=0;i<size;i++){

        cin >> s2[i];

    }

    for(int i=0;i<size;i++){

        int a = s1[i]-'a';

        arr[a]=arr[a]+1;

    }

    for(int i=0;i<size;i++){

        int a = s2[i]-'a';

        arr[a]=arr[a]-1;;

        // cout << a << endl;

    }

    int flag=0;

    for(int i=0;i<26;i++){

        if(arr[i]!=0){

            flag=1;

            break;

        }

    }

    (flag==0)? cout << "true" : cout << "false";

    return 0;

}

***Q28. Define a class called Car with attributes such as make, model, and year. Include member functions to set and get these attributes. Create an object of the Car class and demonstrate the use of its member functions.***

#include<iostream>

using namespace std;

class car{

    string make;

    string model;

    int year;

    public:

    void setData(){

        cout << "enter make:";

        cin >> make;

        cout << "enter model:";

        cin >> model;

        cout << "year:";

        cin >> year;

    }

    void getData(){

        cout << "make:" << make << endl;

        cout << "model:" << model << endl;

        cout << "year:" << year << endl;

    }

};

int main(){

    car c1;

    c1.setData();

    c1.getData();

    return 0;

}

***Q29. Define a class called Address with attributes such as street, city, and zipCode. Create a class called Person that has an Address object as a member variable. Demonstrate composition by creating a Person object and accessing its Address attributes.***

#include <iostream>

#include <string>

using namespace std;

class Address {

public:

string street;

string city;

string zipCode;

Address(string s, string c, string z)

{

street = s;

city = c;

zipCode = z;

}

};

class Person {

public:

string name;

Address address;

Person(string n, string s, string c, string z) {

name = n;

address = Address(s, c, z); // Initialize Address object

}

// Function to display Person details

void displayDetails() {

cout << "Name: " << name << endl;

cout << "Address: " << address.street << ", " << address.city << " " << address.zipCode << endl;

}

};

int main() {

Person person("John Doe", "123 Main St", "Anytown", "12345");

person.displayDetails();

return 0;

}

***Q30. Write a program to display the minimum, maximum, sum, search and average of elements of an array.***

#include <iostream>

using namespace std;

int main() {

int n;

cout << "Enter the number of elements: ";

cin >> n;

int arr[n];

cout << "Enter the elements: ";

for (int i = 0; i < n; i++) {

cin >> arr[i];

}

// Find minimum

int minVal = arr[0];

for (int i = 1; i < n; i++) {

if (arr[i] < minVal) {

minVal = arr[i];

}

}

// Find maximum

int maxVal = arr[0];

for (int i = 1; i < n; i++) {

if (arr[i] > maxVal) {

maxVal = arr[i];

}

}

// Calculate sum

int sum = 0;

for (int i = 0; i < n; i++) {

sum += arr[i];

}

// Search for an element

int searchVal;

cout << "Enter the value to search: ";

cin >> searchVal;

bool found = false;

for (int i = 0; i < n; i++) {

if (arr[i] == searchVal) {

found = true;

break;

}

}

if (found) {

cout << "Value found in the array." << endl;

} else {

cout << "Value not found in the array." << endl;

}

// Calculate average

double average = (double)sum / n;

// Display results

cout << "Minimum value: " << minVal << endl;

cout << "Maximum value: " << maxVal << endl;

cout << "Sum: " << sum << endl;

cout << "Average: " << average << endl;

return 0;

}

***Q31. Define a class student with the following specification***

***Private members of class student***

***admno integer***

***sname 20 character***

***eng. math, science float***

***total float***

***Public member function of class student***

***ctotal() a function to calculate eng + math + science with float return type.***

***Takedata() Function to accept values for admno, sname, eng, science Showdata() Function to display all the data members on the screen.***

#include <iostream>

using namespace std;

class Student {

private:

int admno;

char sname[20];

float eng, math, science;

float total;

public:

// Function to calculate total

float ctotal() {

total = eng + math + science;

return total;

}

void takeData() {

cout << "Enter admission number: ";

cin >> admno;

cout << "Enter student name: ";

cin >> sname;

cout << "Enter English marks: ";

cin >> eng;

cout << "Enter Math marks: ";

cin >> math;

cout << "Enter Science marks: ";

cin >> science;

}

void showData() {

cout << "Admission Number: " << admno << endl;

cout << "Student Name: " << sname << endl;

cout << "English Marks: " << eng << endl;

cout << "Math Marks: " << math << endl;

cout << "Science Marks: " << science << endl;

cout << "Total Marks: " << ctotal() << endl;

}

};

int main() {

Student student;

student.takeData();

student.showData();

return 0;

}

***Q32. Define a class in C++ with following description:***

***Private Members***

***A data member Flight number of type integer***

***A data member Destination of type string***

***A data member Distance of type float***

***A data member Fuel of type float***

***A member function CALFUEL() to calculate the value of Fuel as per the following criteria***

***Distance Fuel***

***<=1000 500***

***more than 1000 and <=2000 1100***

***more than 2000 2200***

***Public Members***

***A function FEEDINFO() to allow user to enter values for Flight Number, Destination, Distance & call function CALFUEL() to calculate the quantity of Fuel.***

***A function SHOWINFO() to allow user to view the content of all the data members****.*

#include<iostream>

using namespace std;

class travel{

    int flightNumber;

    string destination;

    int distance;

    float fuel;

    void calFuel(){

        if(distance<=1000) fuel=500;

        else if(distance>1000 && distance<=2000) fuel=1100;

        else fuel=2200;

    }

    public :

    void feedInfo(int fn,string des,int dist){

        flightNumber=fn;

        destination=des;

        distance=dist;

        calFuel();

    }

    void showInfo(){

        cout << "flight number:" << flightNumber << endl;

        cout << "destination:" << destination << endl;

        cout << "distance:" << distance << endl;

        cout << "fuel:" << fuel << endl;

    }

};

int main(){

     travel t1;

    t1.feedInfo(267,"indore",1100);

    t1.showInfo();

    return 0;

}

}

***Q33. Write a menu driven program to perform following:***

1. ***Input a matrix***
2. ***Display matrix***
3. ***Add two matrix***
4. ***Multiply two matrix***
5. ***Transpose a matrix***

#include<iostream>

using namespace std;

class matrix{

    int arr1[3][3];

    int arr2[3][3];

    public :

    void Switch(int button){

        switch (button){

            case 1 :

                inputdata();

                break;

            case 2 :

                displaydata();

                break;

            case 3 :

                add();

                break;

            case 4:

                multiply();

                break;

            case 5:

                transpose();

                break;

            default:

                printf("Default case is Matched.");

                break;

        }

    }

    void inputdata(){

        cout << "array 1:";

        for(int i=0;i<3;i++){

            for(int j=0;j<3;j++) {

                cin >> arr1[i][j];

            }

        }

        cout << "array 2:";

        for(int i=0;i<3;i++){

            for(int j=0;j<3;j++){

             cin >> arr2[i][j];

            }

        }

    }

    void displaydata(){

        cout << "array 1:";

        for(int i=0;i<3;i++){

            for(int j=0;j<3;j++) {

                cout << arr1[i][j] << " ";

            }

            cout << endl;

        }

        cout << "array 2:";

        for(int i=0;i<3;i++){

            for(int j=0;j<3;j++) {

                cout << arr2[i][j] << " ";

            }

            cout << endl;

        }

    }

    void add(){

        cout << "sum of two matrix";

        for(int i=0;i<3;i++){

            for(int j=0;j<3;j++){

                int r= arr1[i][j]+arr2[i][j];

                cout << r << " ";

            }

            cout << endl;

        }

    }

    void multiply(){

        printf("the resultant matrix\n");

        for(int i=0;i<3;i++){

            int d=0;

            for(int j=0;j<i;j++){

                d=arr2[i][j];

                arr2[i][j]=arr2[j][i];

                arr2[j][i]=d;

            }

        }

        int r=0;

        for(int i=0;i<3;i++){

            for(int j=0;j<3;j++){

                for(int k=0;k<3;k++){

                    r=arr1[i][k]\*arr2[j][k]+r;

                }

                cout << r << " ";

            }

            cout << endl;

        }

    }

    void transpose(){

        cout << "transpose of both matrix:";

        for(int i=0;i<3;i++){

            int d=0;

            for(int j=0;j<i;j++){

                d=arr1[i][j];

                arr1[i][j]=arr1[j][i];

                arr1[j][i]=d;

            }

        }

        for(int i=0;i<3;i++){

            int d=0;

            for(int j=0;j<i;j++){

                d=arr2[i][j];

                arr2[i][j]=arr2[j][i];

                arr2[j][i]=d;

            }

        }

        displaydata();

    }

};

int main(){

    matrix m1;

    cout << "enter 1 for input matrix:" << endl;

    cout << "enter 2 for output matrix:" << endl;

    cout << "enter 3 for add two matrix:" << endl;

    cout << "enter 4 for multiply two matrix:" << endl;

    cout << "enter 5 for transpose of matrix:" << endl;

    int button;

    cout << "enter button:";

    cin >> button;

    m1.Switch(button);

    cout << "enter button:";

    cin >> button;

    m1.Switch(button);

    cout << "enter button:";

    cin >> button;

    m1.Switch(button);

    return 0;

}